PUBLIC PERCEPTIONS: ONLINE SOCIAL GAMING IN CA

Quantitative Findings July 2025

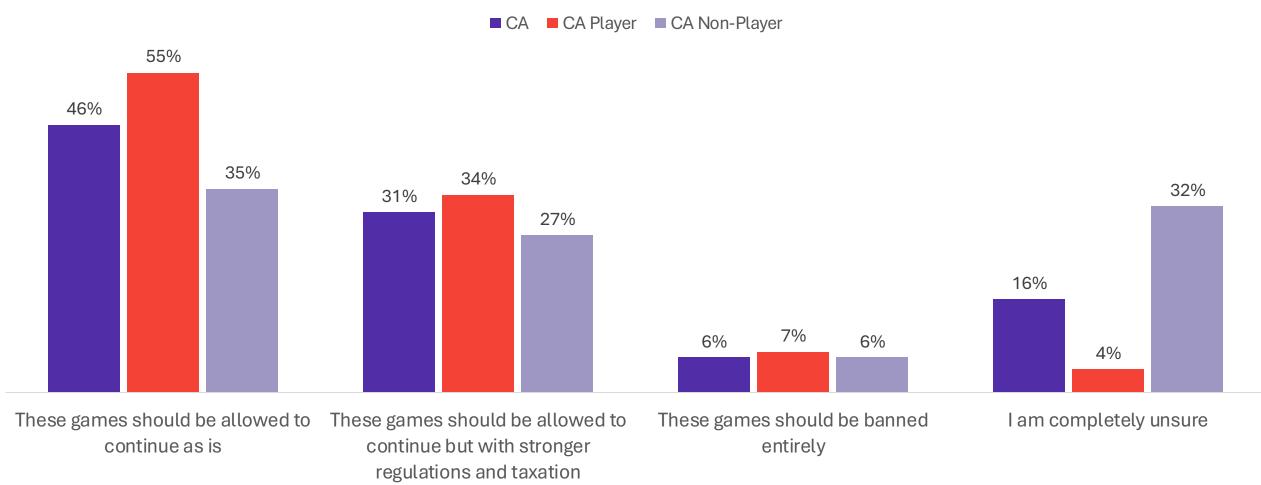




MAJORITY BELIEVE GAMES SHOULD CONTINUE OPERATING.-

The percentage rises to 89% among California players.

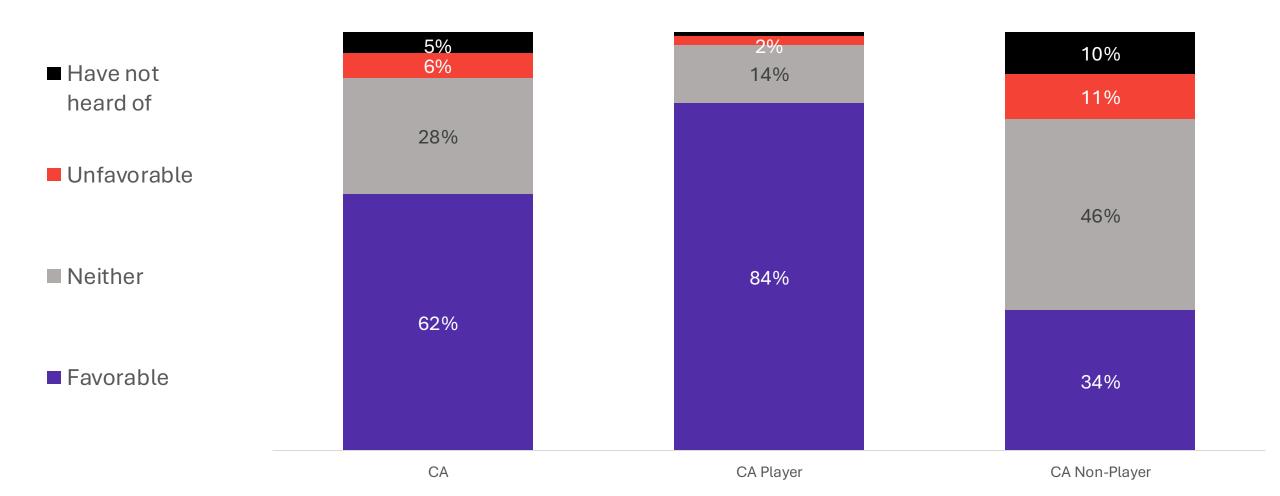
Online social games with sweepstakes promotions are games where users can win prizes without making ingame purchases. Which of the following comes closest to your view regarding online social games with sweepstakes promotions?



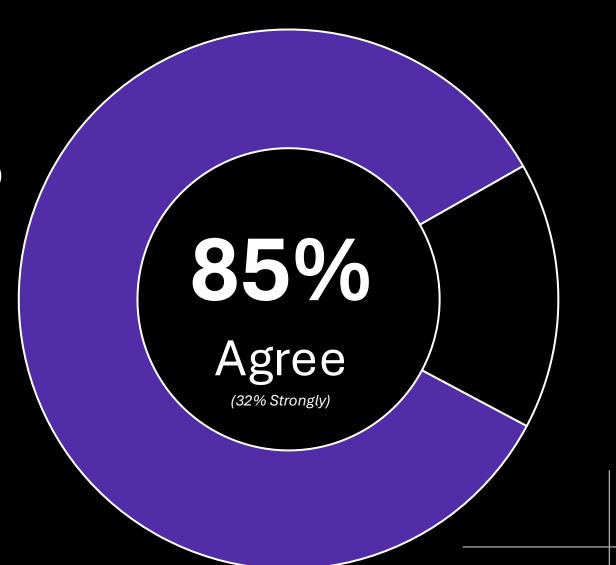
MOST HAVE FAVORABLE OPINION OF ONLINE SOCIAL GAMES. —

Just under half of CA non-players have no opinion about online social games.

What is your opinion of online social games or games where users can win prizes without making in-game purchases like Candy Crush or Fortnite?



We should modernize and update our laws to regulate and tax online social gaming to provide more money for state budgets.



CA

Non-

Player

81%

CA

Player

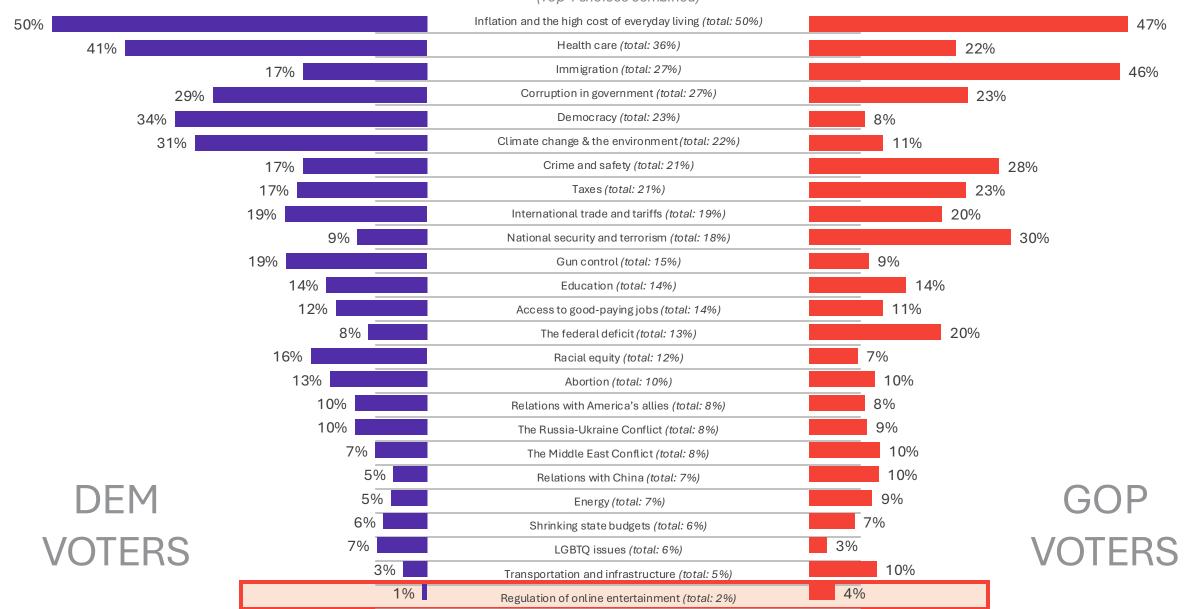
88%

Agree

REGULATING ONLINE ENTERTAINMENT IS NOT A PRIORITY.-

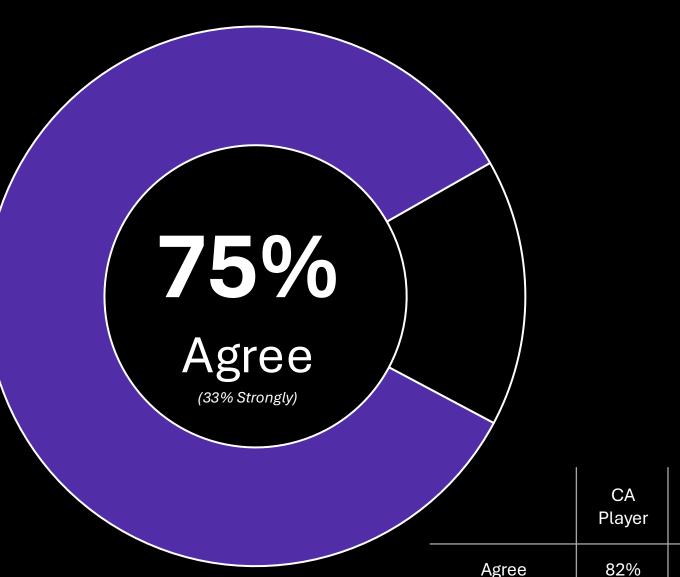
Over the next two years, which of the following issues do you think is most important for the President and Congress to address?

(Top 4 choices combined)



THE GOVERNMENT SHOULDN'T TAKE AWAY GAMES THAT I ENJOY .-

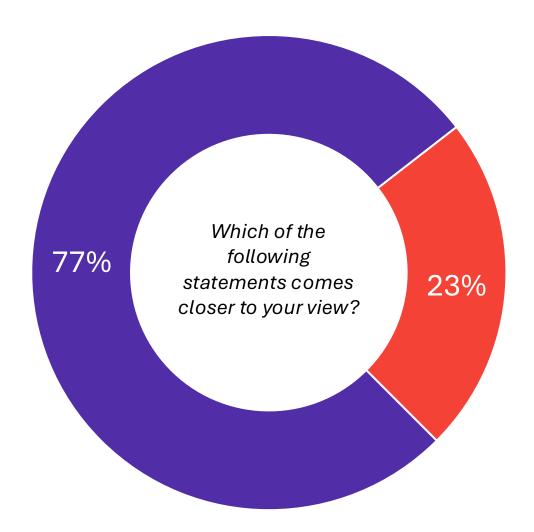
The government shouldn't have the right to take away games that I enjoy.



CA Player	CA Non- Player
82%	67%

PARTNER WITH TRIBES SO THAT EVERYONE BENEFITS.

Online social gaming should partner with tribal nations so that online social gaming benefits everyone



Online social gaming should be banned to prevent it from undermining tribal gaming revenues that support tribal communities

METHODOLOGY



QUANTITATIVE: NATIONAL VOTER SAMPLE BREAKDOWN: N=2100

(N=1000 National voters aware of online social games | N=800 CA National voters aware of online social games | N=300 National opinion elite | Fielded 7.26.2025 to 7.30.2025 | M.o.E +/- 2.14%) Male

